Subject: can u have more than 2 passes and different materials on all Posted by Anonymous on Sun, 05 Jan 2003 09:05:00 GMT View Forum Message <> Reply to Message

Select the polygons in the different areas, then right click and detach. So that way you can have a group of polys that blend from sand to grass, another from grass to rock, etc.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums