
Subject: A Few, Quick, MODding Questions....

Posted by [Anonymous](#) on Tue, 07 Jan 2003 21:38:00 GMT

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first welcome q1: well if u make a mod, it wont modify all westwood map... u must create a sperate mod with your map... or westwood lvleditor map if u want it...q2: add? no modify yes. btw if u want reinforcement just make something like a paradrop beacon calling bots q3: maybe bought vehicle bots but not soldier bots... sorry q4: Im pretty sure no... renegade limitation...q5: as i saw so far how everything work, no:L u place a tiberium zone.. and when the harvester go back to ref u selected the amount of cash it return....so the harvester dont really harvest, the rafinery just wait for the miner to make it back to let it give cash...q6: i awnsered this one i think its makeable easely since its a vehicle it create and u attach somescript and ect...hope i helped
