Thanks,I am not quite done with the cliffs around the sides; I just have them there so I know

first few practice maps I tried to make them super complex and got nowhere.Next map I will get more complex and make it on a larger scale.Kid{!} I will leave that one for now. Thank you all for your positive feedback. As for mesh smooth, how does it work? When I use it does not always make much of a difference, sometimes it does. Please explain what it does, it would be very helpful.