Subject: Mammoth Mk2 @ Reborn ;)
Posted by Anonymous on Sat, 11 Jan 2003 00:46:00 GMT
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You guys need to start doing better vehicles... Your polygon to texture ratio is really bad. Your textures should make up 50\% of the vehicle detail... The polygons should not be the total representation of it! You're gonna kill FPS in-game if you don't start chopping off polygons and skinning the vehicles better.Just all IMO.