
Subject: Commando crash on load of a w3d
Posted by [Anonymous](#) on Fri, 10 Jan 2003 11:40:00 GMT
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That happens to me too, but I can't find a better solution, tha go back to a previous copy of the GMAX file, the it works. Try to open the W3D in W3D-Viewer, if the Viewer crash, it is a fault of the W3D and not the Commando.
