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Subject: Bots causing lags?

Posted by [Anonymous](#) on Mon, 13 Jan 2003 08:15:00 GMT

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lag?depends on how many players you intend on having...with my AI maps, my target human players was around 1-6, and i had 14 bots, which did not cause any lag, although an experiment on a 10 player server, caused a bit of lag.

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