
Subject: Suggestion for new server variable (if possible)
Posted by [Anonymous](#) on Sun, 12 Jan 2003 16:01:00 GMT
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quote:Originally posted by Dante:could you KILL the elevators, and add some ladders instead, that map lagged all to hell with them...just a suggestion, and take out any unnecessary dsapo objects as well, i know alot of them are part of the interior, but i did see some added ones Dantel am already fixing the elevators. I'm replacing them with staircases that Sgt. May made. Check it out he re.As for the added DSAPO objects, I only added the crates by where the GDI flag is (or used to be for me). That is becasue a little bit of the outside terrain leaks into the walls there, and I couldn't shift the HON over more to remove it. It would cause a crack to appear on the other side. So, the only way I could fix that was with the crates. The other thing I added was the Apache on the roof. I'm changing that to be totally undestroyable, so you cant score points off of it. [January 12, 2003, 16:03: Message edited by: vloktboky03]
