Subject: Problem here

 Posted by Anonymous on Sun, 12 Jan 2003 18:57:00 GMT

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yah dont have to take my idea but i wil put it here, maybe if you start new, then merge all the meshes into new file and save you can load up leveledit, start over from there. Dont try super fancy scripts and make sure what you do will work and is done right. I had to do this with my DM, but I havent released it yet.