Posted by Anonymous on Mon, 13 Jan 2003 06:32:00 GMT
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Jonathan, how about this:Is it possible to enable the keycards and thier subsequent, and corresponding doors?Certain players like the MVP, or 2nd and 3rd place players on each side have keycards which can only be taken by killing them. They will grant access to the building with the flags in them. Perhaps it would add a little depth and stategy to the CTF maps.