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Subject: System Shock Medical Level DMCTF

Posted by [Anonymous](#) on Wed, 15 Jan 2003 00:51:00 GMT

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quote:Originally posted by Taximes:I never played System Shock, but I'm pretty confident that I could recreate a higher resolution replica of those textures.I already said they're at 256x256.I want to keep the level looking like it did, anyways... It would take away the System Shock feel if you were to change the textures around.

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