Posted by Anonymous on Sun, 19 Jan 2003 18:46:00 GMT
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Yeah, even better, whenever you walk past it theres a script that makes it come to life and comes after you.   Oh and is this map fairly large? Because you mention having to do several sectors, and i assume that every sector in itself is pretty big. [January 19, 2003, 18:48: Message edited by: forsaken]