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Subject: System Shock Medical Level DMCTF

Posted by [Anonymous](#) on Sat, 01 Feb 2003 00:42:00 GMT

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quote:Originally posted by bouncer24: quote:Originally posted by Taximes:I never played System Shock, but I'm pretty confident that I could recreate a higher resolution replica of those textures.I'm sure you could.. but ack was smart enough not to do that so the fps would most likely stay down.. thats what i think any ways A crisper texture would not affect FPS. Now, if you used a 1280x1280 texture, yeah just maybe But taking a 250x250 and just making it better doesn't noticeably effect anything...And he did end up replacing the textures anyway...  
quote:Originally posted by aircraftkiller2001:Nevermind, I fixed the texture problem. Thanks for giving me the heads up. [ January 31, 2003, 12:43: Message edited by: Taximes ]

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