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Subject: System Shock Medical Level DMCTF

Posted by [Anonymous](#) on Fri, 31 Jan 2003 19:48:00 GMT

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quote:Originally posted by Taximes: quote:Originally posted by bouncer24: [QUOTE]Originally posted by Taximes:[qb]I never played System Shock, but I'm pretty confident that I could recreate a higher resolution replica of those textures. I'm sure you could.. but ack was smart enough not to do that so the fps would most likely stay down.. that's what I think anyway. A crisper texture would not affect FPS. Now, if you used a 1280x1280 texture, yeah just maybe. But taking a 250x250 and just making it better doesn't noticeably effect anything...ahh okay thanks. Always good to learn something new...

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