Subject: Blending Opacity, need help
Posted by Anonymous on Tue, 14 Jan 2003 16:57:00 GMT

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How do i get the edges of a mesh (in this case a waterfall) to fade to transparent? (As seen here in C&C_Field)http://www.geocities.com/maytridy/OWW.html?10425 92278108 [January 14, 2003, 16:58: Message edited by: maytridy]