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Subject: Is this possible to script?

Posted by [Anonymous](#) on Fri, 17 Jan 2003 00:04:00 GMT

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I prefer this way, too, cos it is easier if you want to edit the Map later. Just delete these files (with RenExtractor or something like that or XCC): -objects.ddb -scripts.dll -strings.tdb That will save I think 10 MB or more of the size of your Map, these files are not needed and the other ones are only some small files, that doesn't affect the function of the map.

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