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Subject: Hand of Nod

Posted by [Anonymous](#) on Thu, 16 Jan 2003 12:20:00 GMT

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The rock texture needs changing, but the globe is spot on (it's not all red like the one in Renegade - the TD one was blue and yellow)I'm retexturing the entrance parts too.Background colour?

Um...it's a render on a black background. There's nothing in the background.Havoc 89: Here is a pic of the original Hand from TD. This is what I used as a reference. Other than the actual hand, it's nothing like the one from Renegade. [ January 16, 2003, 00:24: Message edited by: PiMuRho ]

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