
Subject: JonWilson - Possible to add, delete, or alter the size of a
Posted by [Anonymous](#) on Sat, 18 Jan 2003 15:00:00 GMT

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quote:Originally posted by DeafWasp:but if you had the tib zone change you would want the tib to change visually as well.....In tib dawn they were the sponges that were harvested, so maybe you could have some of the sponges dissappear after the harvester was full.Or more appear as the feild grew.Agreed. But first things first, we have to find out if its even possible to change the size of the tiberium zone object itself. Or, if not to change the size of it, have an "enter zone" script that could spawn a tiberium zone object of a defined size...something along those lines. It sounds possible to me, but im not even close to qualified to answer or determine if it is. I leave this to jonwilson, Dante, etc.
