
Subject: Is it possible to make characters that arent based on the te
Posted by [Anonymous](#) on Fri, 17 Jan 2003 20:22:00 GMT

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quote:Originally posted by Blazer: quote:Originally posted by mister goid:I ask cause i wanted to build a character whose legs are jointed like a birds. if anyone has tried this or blah blah blah... any help would rule.Are you going to make a map/mod based on "The Arrival" ?? ha no. without going TOO into it, im doing a demons vs. holy mod... kind of a biblical war with modern/quasi-futuristic weaponry. a couple of the demon models i wanted to be jointed differently if it was possible.
