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Subject: Troubles with Renegade Public Tools

Posted by [Anonymous](#) on Mon, 20 Jan 2003 08:50:00 GMT

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doesn't show up. Your terrain name has about 17 characters. Use small names. Max 15 characters.

Otherwise your terrain doesn't show up. Right! NEVER use names longer than 15 chars in W3D or for names of mesh or you will get several problems. I don't get it. I renamed the File to Unholy.w3d and the Preset name to Unholy as well, but it still does not show up. The wierd thing is if I look at it in w3d viewer, it shows up fine.

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