Subject: Troubles with Renegade Public Tools
Posted by Anonymous on Mon, 20 Jan 2003 13:30:00 GMT

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quote: I don't get it. I renamed the File to Unholy.w3d and the Preset name to Unholy as well, but it still does not show up. The wierd thing is if I look at it in w3d viewer, it shows up fine. Open up gmax, then open your map and then export it as a terrain file.Don't use more then 15 characters.DON'T re-name w3d file.hope this will work.