Subject: Nod Buggy in gmax ???
Posted by Anonymous on Mon, 20 Jan 2003 15:42:00 GMT
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nope.....the gmax plugin isnt the only method for extractimg w3d models.......read my partial tutorial for more info:http://www.fileplanet.com/dl.aspx?/planetcnc/sgtmay/w3d2gmax_tut.zipIt costs money to do it this way but it wont break the average persons wallet.Eric.