
Subject: Announcing CTF_Forts, Need Testers

Posted by [Anonymous](#) on Tue, 21 Jan 2003 17:09:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Alright, the beta was sent off to all you beta testers.

Thanks!-----CTF Forts Beta ReadmeFirst, thanks to Dante for writing these CTF scripts, wouldn't be possible without him.Second, thank you all very much for beta testing.Install this by extracting the entire zip to your main renegade folder (e.g. C:\Westwood\Renegade), NOT your data folder. It needs to install the scripts for this to work, and will install the map into the data folder automatically if you do this.The load screen is not complete, I still have to finish the image, so only the strings are available to read. Check for typos while loading I guess.The reference screen isn't complete either, again, strings are only shown.Jonathan Wilson hasn't released scripts.dll 1.0, so the jump pads aren't yet functional. I've placed ladder controllers in the jump areas temporarily.Other than this, it should be working flawlessly. I'm still trying to think of more radio commands for the Alt button, any suggestions are welcome. Feel free to suggest anything else as well, but I don't guarantee it will be implemented.Thanks, and happy testing!Bug reports and suggestions go to:SomeRhino@juno.comIf alot of the map is modified during these tests, then I may want to release another beta before the final release.-SomeRhino [January 21, 2003, 17:10: Message edited by: SomeRhino]
