Dante would it be possible to attach this teleport script to a vehicle, so like, when it secondary fires it teleports to the furthest specified point? If we had a point in each base you could have a chono tank that could either teleport to enemy base or teleport home if already in enemy base.   I really need something like this for the Renegade: Battle for Dune mod   Great work, keep it up man! [January 24, 2003, 17:32: Message edited by: killakanz]