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Subject: Extra Character PT Icons

Posted by [Anonymous](#) on Thu, 23 Jan 2003 13:23:00 GMT

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quote:Originally posted by NameHunter:Very possible. I've done it twice (second time is going to be on a bigger scale: ie, bases instead of just tiny turrets).Just use the beacon cinematics in combo with either a custom scripts.dll or text scripts.beacon cinematics? what's that, I have no knowledge of how beacons work

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