Subject: Extra Character PT Icons Posted by Anonymous on Thu, 23 Jan 2003 17:23:00 GMT

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quote:Originally posted by OrcaPilot26: quote:Originally posted by NameHunter:Very possible. I've done it twice (second time is going to be on a bigger scale: ie, bases instead of just tiny turrets). Just use the beacon cinematics in combo with either a custom scripts.dll or text scripts. beacon cinematics? what's that, I have no knowledge of how beacons work. Somewhere under Simple are post and pre cinematics for nuke and ion beacons. Those control the rain, sky, ion beam, etc. Just attach the script and it'll play the text script as soon as the cinematic starts.