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Subject: Announcing the first map ever designed for Renegade, C&C

Posted by [Anonymous](#) on Mon, 27 Jan 2003 09:21:00 GMT

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quote:Originally posted by bouncer24:Well Halo38 i think you should just rebuild the lab... you are good at those kinda things any way... maybe ACK could show some more close up pics.... I plan to, I can do all the gmax work, i'm not so sure on how to link the different parts of the building when they are in seperate files?!? i'll have to make it all in one file. I also enhanced the picture and have some good idea about ALL the exterior detail and dimensions, i believe the silo shaped objects are octagonal,I just have so many issues with the commando editor, it gets up my nose as i'm sure you will be able to tell from 'C&C\_Temple\_DM.mix', i'm going to start a new topic so "hopefully" i can fix them.

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