
Subject: Gmax (Need bit of Help)

Posted by [Anonymous](#) on Sun, 26 Jan 2003 11:34:00 GMT

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Where can I disable Backface Culling in Gmax? And What is the UVW mapper? I have been Trying to texture my models and it wont work. Someone said that I might be using a UVW Modifier. [January 26, 2003, 11:47: Message edited by: Griever89]
