
Subject: Screw it, everyone else is doing, I want to too :P
Posted by [Anonymous](#) on Mon, 27 Jan 2003 05:33:00 GMT
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Good job for a first map, but you have the same problem I had on my first map. You need to crunch the bases so the buildings are closer together. RenX has the perspective off so you can't really tell, but those buildings should be right up next to eachother. Look at it in commando- you'll see. Good luck!
