Subject: How to add buildings???
Posted by Anonymous on Mon, 27 Jan 2003 07:49:00 GMT

View Forum Message <> Reply to Message

[bold}You need to download the building models[/bold] which i dont have the link for cause my brother sent them to me ages ago. first open renx (gmax) then go to file/Xref objects/Click add, find the object you want to put in (it will be in the file you un-zipped it too).Double click it then in the new box select the new object and click ok. Then you can close the window and the building should be inserted, they normally apear at x0 y0 besides 1 or 2 i think.