Subject: How to add buildings???
Posted by Anonymous on Mon, 27 Jan 2003 09:33:00 GMT
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goto ftp://ftp.westwood.com/pub/renegade/toolsthen download the buildingsnow in gmax or Renx use the Merge or xref to addthe Buildingswithramps.gmax, this Merge option will allow only add the ones U want from the file.now export your w3d (as terrain), add it to your Leveledit terrain. make it on the map. thats it. now add your controllers and PTzones. [January 27, 2003, 09:34: Message edited by: garth8422]