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Subject: who here is using the custom scripts.dll?

Posted by [Anonymous](#) on Wed, 29 Jan 2003 00:15:00 GMT

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Have you got a master list in word format (or other format) of all of yours and Dante's custom scripts with a description and their parameters? This would be useful and help people understand them easier. I'll be using the teleport script that Dante got working on my test map and maybe some of the CTF stuff in a map i'm making. But i'll make some more test maps like the teleport one that show how the scripts work when i have time.

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