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Subject: counter strike?

Posted by [Anonymous](#) on Fri, 31 Jan 2003 00:05:00 GMT

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Ok the map is almost finished. I just need to add the weapon and health spawners. Could nayone give me a basic step by step process on how to create a temp copy of a spawner so i can adjust the spawn times. Last time i did it it failed to have effect in the mix file.Thanks

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