
Subject: gmax, direct3d error, QUICK HELP!
Posted by [Anonymous](#) on Wed, 29 Jan 2003 16:58:00 GMT
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well, i tried to get g-max working, but when i selected direct3d, it said i couldent initilize the thing, and if i want to change to open gl or the other one, i should start up gmax with the -h command option, wtf does that mean lol, any help that can help me swich the modes will be GREATly helpful, and youll get a nice big cookie if you do
