Subject: C&C Sand preview images
Posted by Anonymous on Sat, 01 Feb 2003 10:28:00 GMT
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quote:Originally posted by aircraftkiller2001: quote:Originally posted by PiMuRho:You can't criticise a painting until you've painted one yourself.You can't criticise a car until you've made one yourself.You can't criticise a professional football team until you've played for one professionally.You can't criticise your country's leader(s) until you've been one yourself.You can't criticise a map until you've made one yourself.Hmm.In his case, that applies. Being unable to do a map, yet being able to do all these wonderfully unskinned models makes me wonder if he has any idea of what really goes in to making a good, balanced, map.The other guy who posted here is one of those "Milk Bandits" queers. Someone from their group already said the same exact thing without the guise.In this case(and anyother case you can think of), it doesn't apply at all. Just like it doesn't apply to those examples.And you're still hung up on that "you've modeled vehicles with no skins (maybe that's because they aren't skinned yet?) so there's no way you can map" and the "i havn't seen a map from you so there's no way you can map at all", and the "i havn't seen you make one yet so there's nothing at all you can say about other's maps"?Yeah I guess since I'm able to model these vehicles that there's absolutely no way that i can model the terrain for a map And since you havn't seen a map from me that i can't ever make one...And since you havn't seen a map from me yet that I can't judge other's maps...You have some of the most messed up logic of anyone I've seen on these forums.How about this: Since you havn't produced a commercial game, you can't judge rather Renegade (or any other game) is good or not. Since I havn't seen you make a vehicle or a weapon, you can't judge rather someone's vehicle/weapon is good or not. Since I havn't seen you make an Operating System before, you can't judge rather Windows or Macintosh is good or not. Et cetera...Sounds stupid doesn't it? so does "since I havn't seen you make a map, you can't judge rather not other's maps are good or not"