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Subject: looking for help with my SP mission

Posted by [Anonymous](#) on Sun, 02 Feb 2003 20:23:00 GMT

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I need texture artists and gmax modelers to help me. The help I need for the first part is: 1. I need someone to take the vehicle I have and give it bones that work (it's a 4-wheeled vehicle with regular road tyres) 2. I need a 2-lane (1 each way) road texture that I can use, I also need a T-Junction texture for that road. 3. I need Australian outback scenery (dirt/sand, rocks, trees & whatever else). 4. I need a mesh-type fence (preferably topped with barb wire or something). Sort of thing that you might find at a jail or (in this case) top secret military base. I also need a gate suitable for use with said fence and 5. I need some general help with some other stuff, mainly signage. I am going to try and get some pictures from somewhere of what I want, if I can.

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