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Subject: Two questions that need answers

Posted by [Anonymous](#) on Wed, 05 Feb 2003 17:41:00 GMT

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ok, my first questions is, how do I make something that is completely non visible ingame?My second questions is, how do i make it so that if a person or tank touches something it automatically dies, cause im makin a map where you can fall off the edge and when you hit the ocean bottom I dont want a tank or somethin just to be stuck down there i want it to die.

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