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Subject: Black or white---->LevelEditor

Posted by [Anonymous](#) on Thu, 06 Feb 2003 08:54:00 GMT

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hello, i want to change the background of leveleditor(it's white with an Halo..i wxant to change this for put in dark..the night) i know in gmax and RenX we put a boundry but it's not good....please help me2) Please create a tutorial "how to make a script" i know it's in gmax in gmax script but just for the explain how to write something...because i don't understand your script...thanks

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