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Subject: elevator+teleport, elevator with no lag  
Posted by [Anonymous](#) on Fri, 07 Feb 2003 05:17:00 GMT  
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I've come up with an idea, maybe we can combine the teleport script with an elevator. There could be actually 2 elevators, but niether of them would move. they would be at the top and bottom of the shaft. You could step into the bottom elevator, and be teleported to the top one. If both looked exactly the same you wouldn't be able to tell that you teleported.

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