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Subject: C&C Canyon Modified Waith

Posted by [Anonymous](#) on Sat, 08 Feb 2003 07:58:00 GMT

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quote:Originally posted by General Havoc:I still don't understand this. You mod canyon so it allows you to have all the extras for both sides. Apart from hardly anyone using the extras i'd like to know how you ended up with a 125 MB mod that has no physical changes. You really do confuse me with this mod.is not thats the mod have a modification is just a little object in the map he take full place. the full vertion take 59 MBthe efect of the mod isThe gdi have nod veichle (extra fnkqrrm)The nod have gdi veichle (extra fnkarrm)

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