
Subject: Animation question.....

Posted by [Anonymous](#) on Sat, 08 Feb 2003 15:15:00 GMT

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No, I just moved the entire Sphere with Texture on it by using the Rotate Z axis. It worked when I played the animation in RenX. I havnt tried it in W3dviewer yet. I will check it out now. Thanks for your help.BTW the Alligator is skinned now and looks sweet. Thanks!
