
Subject: Mod Question

Posted by [Anonymous](#) on Sat, 08 Feb 2003 10:57:00 GMT

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The range of a weapon can be changed on its ammo settings. Go to the ammo category, find the one you want, then find the setting 'Range' on that ammo. I think that's all you need to change to increase its range. That's assuming you are using the .pkg format. if you want it as a .mix you have to create temp versions of the ammo, the weapon, the soldier, and the purchase settings. [February 08, 2003, 10:59: Message edited by: NeoSaber]
