
Subject: CNC_C130drop

Posted by [Anonymous](#) on Sat, 08 Feb 2003 22:59:00 GMT

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I have been looking at the C130 txt script used to drop off vehicles in C&C mode, trying to modify

figure out how it identifies how the game figures out which bone to attach the vehicle to the C130. The txt script for the GDI drop has an link between the helicopter and the specific vehicle being dropped, yet the C130 does not even mention the attached vehicle. I have been doing this by trial and editor and have become quite confused. Is there any existing txt that will do the job with no modification, or can any one help me with how to write one?
