Subject: my first post...with a question
Posted by Anonymous on Mon, 10 Feb 2003 11:57:00 GMT
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Hello everyone!!ive got a small problem....when i use a 3d model in g-max and i export it to my level edit folder and add then make it appears but doesnt allow me to freely move it around to postion it just rightit's not locked its not selectable at all(i even tried the terrain selectable optionDo i have to save it with certain settings?