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Subject: bildings

Posted by [Anonymous](#) on Wed, 12 Feb 2003 15:23:00 GMT

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Ok, to get things like Base Defences, and the Harvesters to work you need to made a folder in your Mod folder called "Scripts" then copy a file in the renegade/data folder called "Scripts.dll" into the folder you made. Then export your mod package, your defences should work then.

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