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Subject: How do you mod whats available in multiplayer?  
Posted by [Anonymous](#) on Wed, 12 Feb 2003 17:52:00 GMT  
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ooh good grief... you mean it actually is that easy? heh Is it possible to just have the charector class settings in the mod without having to add in all the map files? And still have it work with all the westwood maps? A smaller mod would be easier to download and more likelly to be used.

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