Subject: How do you mod whats available in multiplayer?
Posted by Anonymous on Thu, 13 Feb 2003 22:36:00 GMT

I know what he's talking about. He means: presets/munitions/weapon/weapons_infantry It's all there.   cool! This is probably where you add in new custom weapons, isn't it? That is actually a very good idea. This helps speed up my training by a large amount. Thanks again.BTW: Chatter away all you want! I tend to learn more from idle chat then from written tutorials. This info will be very helpfull!