Subject: C&C Basin is announced - the first map with operational Posted by Anonymous on Fri, 14 Feb 2003 02:20:00 GMT

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The map is set around the time between Tiberian Dawn and Tiberian Sun, the clouds are getting thicker and the climate is changing for the worst. In this basin, lies a GDI and Nod base, separated only by a bridge and the expanse between them. There are three ways into the bases. Over the bridge, along the back trail, or through the basin itself. There are no base defenses in the map except for GDI Guard Towers and Nod Turrets. The Construction Yards repair your base slowly, but steadily... Until they blow up, that

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