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Subject: Is it possible..

Posted by [Anonymous](#) on Sat, 15 Feb 2003 00:56:00 GMT

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yeah...The current system of making the user buy a player class and only having 1 weapon is stupid...Is it possible to be able to switch classes (aka make them free), and each class has it's own weapons to choose from? (like heavy weapons dude will have his own selection of weapons, engineer will have another set of weapons he can purchase, etc.)

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