
Subject: gun enplacements

Posted by [Anonymous](#) on Sun, 16 Feb 2003 10:51:00 GMT

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You can make a gdi turret. But you have to have a script for it that tells it to fire at nod forces instead of gdi. The equevilent to the turret is the guard tower. And gun emplacements are very stupid.P.S. I am the only one that has responded to your topics. Rate me five. [February 16, 2003, 10:53: Message edited by: dead4ayear2]
