
Subject: C&C Basin version 1.1 is released!
Posted by [Anonymous](#) on Sun, 16 Feb 2003 13:44:00 GMT
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Typical map, right... I'm one man, working overtime for free on a community of little kids who whine about everything. Typical... Right. But anyways, the vis stuff is the only real problem. The textures refused to align correctly, so I just left them as is. I'll get a 1.1 fix up immediately, I do appreciate you finding problems.
